U.K. £1.99 IR €3.25
PUBLISHED WEEKLY

THE OFFICIAL STAR WARS™ FACT FILE 139

INSIDE:

LOTT DOD

EDUCATION REGENT
LUFTA SHIF

MYSTERIOUS
DANTOOINE

DeAGOSTINI

LUCAS BOOKS

9 771471 458140 39

THE OFFICIAL STAR WARS FACT FILE

139

BATTLES & EVENTS

WEEDING OUT THE SITH — WEE 1-2
Attempts to locate the evil within the Senate.

WORLDS OF THE CLONE WARS — WOR 1-2
Map of the ever-spreading conflict.

CHARACTERS

LOTT DOD — LOT 1-2
Neimoidian representing the Trade Federation in the Galactic Senate.

LUFTA SHIF — LUF 1-2
Naboo's Education Regent.

SATE PESTAGE — PES 1-4
Grand Vizier to Emperor Palpatine.

KHABARAKH AND THE NOGHRI — KHA 5-6
Imperial loyalist and assassin turned supporter of the New Republic.

MARA JADE SKYWALKER — MAR 13-14
How Luke's beautiful wife survived the Yuuzhan Vong.

PLANETS & LOCATIONS

DANTOOINE — DAN 1-2
Home to mysterious standing stones.

DATHOMIR — DAT 1-4
Where the Force-sensitive witches dwell.

VEHICLES

STINGER — STI 3-4
Guri's personal ship.

HOW TO CONTINUE YOUR COLLECTION

UK & REPUBLIC OF IRELAND
(Payments in £ Sterling or € in Republic of Ireland)
Customer Services If you have any queries about *The Official Star Wars Fact File*, please telephone 08707 299 399, or fax 08706 060 447 (24 hours, 7 days a week).
Subscriptions You can arrange to have your issues sent direct to your door at no extra cost (UK only; €2.00 p&p for Republic of Ireland). For details, telephone 08707 299 399, fax 08706 060 447 (24 hours, 7 days a week) or go to www.deagostini.co.uk. Credit/debit card orders accepted.
Back Issues These can be ordered from your newsagent. Alternatively, telephone 08707 299 399, fax 08706 060 447 (24 hours, 7 days a week), or write to: *The Official Star Wars Fact File*, Back Issues Dept., De Agostini UK Ltd, PO Box 600, Hastings TN35 4TJ. Credit/debit card orders accepted. When ordering, please enclose: **1.** Your name, address and postcode; **2.** The issue number(s) and number of copies required; **3.** Payment of the cover price plus 50p/€1.00 per copy p&p. Please make cheques payable to: De Agostini UK Ltd. **Binders** Please telephone 08707 299 399, or fax 08706 060 447 (24 hours, 7 days a week).

AUSTRALIA
Subscriptions Telephone (03) 9872 4888, or write to: *The Official Star Wars Fact File*, Bissett Magazine Service, PO Box 480, Eastern MC, VIC 3110, or visit www.deagostini.com.au. E-mail: bissett@bissettmags.com.au
Back Issues These can be ordered from your newsagent. Alternatively, telephone (03) 9872 4000, or write to: *The Official Star Wars Fact File*, Back Issues Dept., PO Box 480, Eastern MC, VIC 3110. Please enclose payment of the cover price plus $1.65 inc GST per issue p&h. Back issues subject to availability. **Binders** (for newsagent customers) Please telephone (03) 9872 4888.

NEW ZEALAND
Subscriptions Telephone (09) 308 2871, fax (09) 302 7681, write to: *The Official Star Wars Fact File*, Private Bag 47-906, Ponsonby, Auckland or visit www.deagostini.co.nz. E-mail: subs@ndc.co.nz
Back Issues These can be ordered from your newsagent. Alternatively, telephone (09) 308 2871, or write to: *The Official Star Wars Fact File*, Back Issues Department, Netlink Distribution Co, Private Bag 47-906, Ponsonby, Auckland. Please enclose payment of the cover price plus $1.50 per issue p&h. **Binders** Please telephone (09) 308 2871.

SOUTH AFRICA
Subscriptions Telephone (011) 265-4304, fax (011) 314 2984, write to: *The Official Star Wars Fact File*, Jacklin Enterprises, Private Bag 11, Centurion 0046 or visit www.deagostini.co.za. E-mail (orders): subscribe@jacklin.co.za E-mail (customer services): service@jacklin.co.za
Back Issues These can be ordered from your newsagent. Alternatively, telephone Partworks on (011) 309 1900 / (011) 248 3500, or write to: *The Official Star Wars Fact File*, Back Issues Department, Republican News Agency, PO Box 101, Maraisburg, Gauteng 1700. Please enclose payment of the cover price plus 2 Rand per issue p&h. Back issues subject to availability. **Binders** Please telephone (011) 265-4304.

MALTA
Back Issues These can be ordered from your newsagent.

All orders are subject to availability.

VISIT THE DEAGOSTINI WEBSITE AT:
UK: www.deagostini.co.uk
AUS: www.deagostini.com.au
SA: www.deagostini.co.za
NZ: www.deagostini.co.nz

Visit www.starwars.com
The Official Star Wars Fact File is © 2004 Lucasfilm Ltd & ™. All Rights Reserved. Used Under Authorization. Translation copyright © 2004 Lucasfilm Ltd. Published by De Agostini UK Ltd, Griffin House, 161 Hammersmith Road, London W6 8SD

ISBN 0 7489 7558 6 N139 04 08 25 Printed in Italy

Managing Editor, De Agostini: Ally Bryce
Editorial Staff, De Agostini: Harry Bolder, Philippa Dawson, Michael Johnstone
Production Controller, De Agostini: Annelese Crush
Managing Editor: Andrew Kemp
Project Editor: Stephen Pell
Sub Editor: Matthew Hartley
Designers: Peter Byrne and James King
Digital page make-up: Laurence Butler
Picture Researchers: Sophie Mortimer and Nic Dean
Consultant Editor: Marcus Hearn
Writers: Darren Allanson, Andrew Darling, Matthew Harvey, Andy Lane and Iain Lowson
Editorial & Design: Wilmender Grant Publications Ltd, 10 Charlotte Mews, London W1T 4EJ

Lucasfilm Publishing Director: Amy Gary
Lucasfilm Editor: Jane Irene Kelly
Lucasfilm Art Editor: Iain Morris
All photographs and illustrations: © Lucasfilm Ltd and ™
Extra images (DAN 2, DAT 1-4, KHA 5-6, PES 1-4, STI 3-4, WEE 1-2, WOR 2): Courtesy of Dark Horse Comics
Extra images (FC inset): Courtesy of Decipher Inc.
Extra images (DAN 1-2): Courtesy of LucasArts

Special thanks: Leland Chee, Jason Fry and Daniel Wallace

GNAWING ITS WAY INTO ISSUE 140

YUUZHAN VONG INCURSIONS
How the massive galactic conflict came to be resolved.

SKYWALKER FAMILY TREE
How the Skywalkers are related to each other.

HET NKIK
Jawa who wanted revenge on the Empire.

KYLE KATARN
Rebel agent.

THE HUTTS
Round-up of the various Hutts that get up to no good in the galaxy.

EETH KOTH
Zabrak Jedi Master and Council member.

BARON SOONTIR FEL
Pilot husband of Wynssa Starflare.

KI-ADI-MUNDI
Jedi's role at the Battle of Geonosis and after.

DEVARON
Sparsely populated homeworld of the horned Devaronians.

SURGICAL TECHNOLOGY
Some of the twisted and cruel workings of the medical profession.

20 BBY WEE1

'A DEAR FRIEND – A JEDI – HAS DIED – BUTCHERED – ON THE FIELD OF BATTLE'

WEEDING OUT THE SITH

AS THE CLONE WARS DRAGGED ON, ONE ATTEMPT WAS MADE TO FIND THE SITH AT THE HEART OF THE SENATE. IT WAS DOOMED TO FAILURE FROM THE START

WITH treachery and deceit all around them, many Jedi did not know whom to turn to in the chaos of the Clone Wars. One Jedi, a talented individual named Tap-Nar-Pal, came up with a plan that might have ended the conflict. He had realized that the rumours about a Sith Master within the Senate were probably true, and that this evil presence was pushing the galaxy into chaos. Not all the Jedi agreed with him and for this reason he kept his belief between himself and his Master, Ronhar Kim. Having accepted that there was a Sith lurking in the Senate, a Sith so powerful that Yoda himself could stand next to him and not sense him, Tap-Nar-Pal devised a scheme to weed the demon out.

Tap-Nar-Pal's plan was so simple that it seemed certain to succeed. A Sith Master as powerful as the one lurking in the Senate was bound to have an extremely high midi-chlorian count. This was one physical manifestation of the Force that no one could disguise. All that was necessary, therefore, was for all the Senators to undergo a simple midi-chlorian test. The Sith Lord would immediately be revealed – or would at least be forced to flee before he was found out.

IDEALS AND REALITY

To an idealistic junior Jedi, this seemed like a perfect plan. However, Master Ronhar Kim saw numerous practical problems. The foremost of these was how they would persuade the Senators to submit to such a test. The Jedi were losing popularity all the time, and the idea of the entire Senate

WEE2 20 BBY

A ▼ FRIENDLY FAVOUR: Ronhar Kim went to Chancellor Palpatine with his Padawan's plan to find the Sith in the Senate. After all, Kim had once saved Palpatine's life.

meekly obeying a Jedi summons was ridiculous. Ronhar realized they had to get a senior Senator to take the test first, thus forcing the others to follow suit or appear suspicious. Luckily, Ronhar Kim had just the contact they needed.

FRIENDS LIKE THESE

Ever since his father, the Senator for Naboo, had been assassinated, Ronhar had been close to his successor, Senator Palpatine. The new Senator had proposed an alliance in the hope that between them the Jedi and the politician could achieve some real change. It was a relationship that benefited Palpatine most of all, especially as Ronhar saved him from death at the hands of assassins.

Ronhar turned to his old friend with Tap-Nar-Pal's Sith-hunting proposal. After all, if they could persuade the Supreme Chancellor to undergo the test, no Senator could refuse. The pair of Jedi met secretly with Palpatine, without even telling the Jedi Council. They wanted to present the plan to the Council as ready to enact, not just a far-fetched fantasy. Palpatine listened to what they had to say, and at first seemed sceptical of its feasibility. But when the Jedi explained their idea of having Palpatine himself start the process, he took notice. Stressing that they should keep the plan to themselves, Palpatine bid them farewell, but not before finding out that the pair were headed for the planet Merson.

When Ronhar Kim and Tap-Nar-Pal arrived, they found themselves facing a large Separatist force. Both were slain. It remained a mystery to the Republic why the Separatists should take so much trouble to ambush a small group. Needless to say, Palpatine did not pursue the plans for a midi-chlorian test in the Senate.

➤ AMBUSH: The Separatists learned of the small Jedi mission to Merson. A huge ambush was carried out to ensure the deaths of Ronhar and Tap-Nar-Pal. It seemed the Sith in the Senate had got to them before they could get to him.

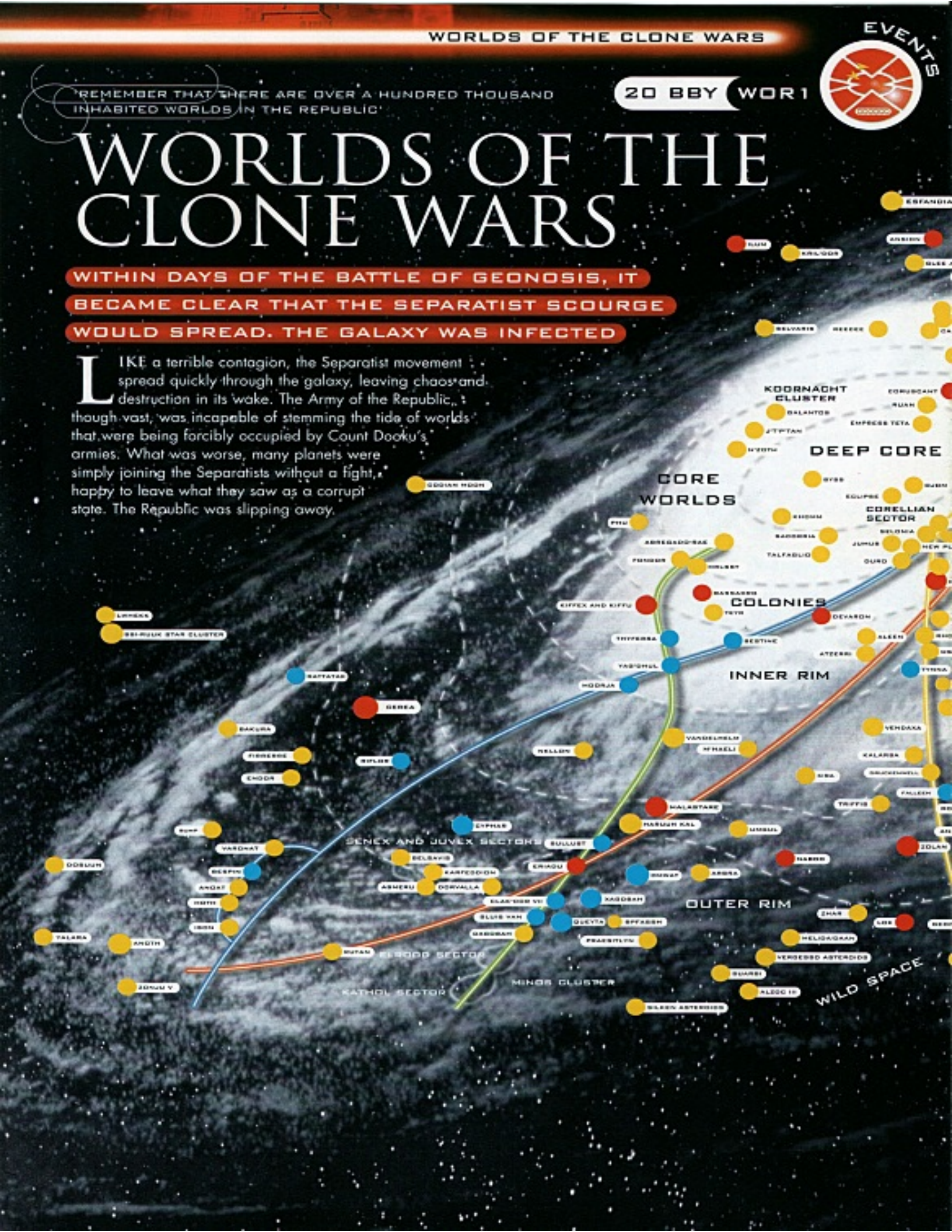
'REMEMBER THAT THERE ARE OVER A HUNDRED THOUSAND INHABITED WORLDS IN THE REPUBLIC'

20 BBY WOR 1

WORLDS OF THE CLONE WARS

WITHIN DAYS OF THE BATTLE OF GEONOSIS, IT BECAME CLEAR THAT THE SEPARATIST SCOURGE WOULD SPREAD. THE GALAXY WAS INFECTED

LIKE a terrible contagion, the Separatist movement spread quickly through the galaxy, leaving chaos and destruction in its wake. The Army of the Republic, though vast, was incapable of stemming the tide of worlds that were being forcibly occupied by Count Dooku's armies. What was worse, many planets were simply joining the Separatists without a fight, happy to leave what they saw as a corrupt state. The Republic was slipping away.



WAVERERS' WAR

The situation was not helped by the wait-and-see policy adopted by most of the galaxy. Few systems wanted to pin their colours to the mast while the conflict was undecided. Yet this lack of commitment helped the Separatists by allowing them a vacuum in which to operate. If the planets of the Republic had simply made an out-and-out declaration of loyalty, Count Dooku would have had very little room to manoeuvre.

As it was, the thousands of undecided worlds isolated from the Republic centre were easy prey for Dooku's propagandists and corporate bullies.

"THE REPUBLIC HAS BEEN BEATEN BACK ON ALL FRONTS"

20 BBY WOR2

PROGRESS OF THE CLONE WARS

WHILE THE CLONE WARS SPREAD LIKE WILDFIRE THROUGH THE GALAXY, THE FUTILE TASK OF CONTAINING THE CONFLICT FELL TO THE JEDI AND THE REPUBLIC ARMY

FROM the spark that was the Battle of Geonosis, the Clone Wars quickly raged across the galaxy. Master Yoda, the general in charge of the Republic Army at Geonosis, might have hoped that he could contain the conflict at one fell swoop, but he was terribly mistaken. Count Dooku had been spreading the gospel of secession and many worlds and systems were already planning to join his movement; they were just waiting for the signal to make their decisions public. The Battle of Geonosis was that signal. Around the galaxy, from the Core Worlds to the Outer Rim, system after system officially left the Republic. On the planets that were split by civil strife, forces from both the Separatists and the Republic poured in to sway the conflict. Many of these temporary focuses of the galactic struggle, such as Naboo's moon Ohma-D'un,

A FAR FROM HOME: The Republic Army had to travel many light years around the galaxy to stamp out the flames of the Separatist uprising. Some planets, such as New Holstice, become hospital worlds.

A VICTIMS: The real victims of the Clone Wars were the countless inhabitants of war-torn worlds. They were not taken into account by either side, and many were slaughtered in the crossfire.

Jabiim and Parcellus Minor, were left almost lifeless after the bitter fighting had ended. It was soon clear that this was a conflict that would cost the galaxy dearly in both life and liberty.

STRETCHING EXERCISE

The focus of the Clone Wars drifted from planet to planet, sometimes leaping many light years across the galaxy. The Jedi were constantly struggling to keep up with the Separatists, who knew their best chance of victory was to overstretch the Republic Army. Count Dooku established conflicts on many worlds, and then poured droid forces into the battle zone to keep the Republic Army busy. Once the Jedi had committed to a particular conflict, Dooku's tactic was to prolong the fighting for as long as possible, thus draining the Republic of men and materiel. For example, shortly after Geonosis, Dooku opened up a front in the Mirgoshir system. He successfully kept this battle going for many months, even managing to capture the system on one occasion and forcing the Republic to make a costly counterattack.

As one area was brought under control, another would erupt into violence. From Geonosis onwards, the Jedi were plunged into a wave of destruction, their peaceful ways soon a fond memory. No corner of the galaxy was safe from strife. Battle raged on countless planets, such as Jabiim, Aargonar, Varonat and Queyta. Not even Coruscant itself was spared violence, with frequent Separatist terrorist attacks and assassinations of key figures in the Senate. Chancellor Palpatine himself somehow avoided being murdered.

'I OBJECT TO SENATOR PALPATINE'S RIDICULOUS ASSERTIONS AND ASK THAT HE BE SILENCED AT ONCE!'

32 BBY LOT1

LOTT DOD

IN THE OLD REPUBLIC, THE TRADE FEDERATION ENJOYED REPRESENTATION IN THE GALACTIC SENATE. SADLY FOR DEMOCRACY, IT DID SO IN THE FORM OF NEIMOIDIAN SENATOR LOTT DOD

SPIN DOCTOR: As the representative of the Trade Federation in the Galactic Senate, Lott Dod was not averse to using bureaucratic wrangling to further his organization's ends and to obfuscate any debate that threatened to expose its wrongdoings. He actively nurtured confusion in the Senate.

ARROGANT, officious and callous, Senator Lott Dod epitomized the pettiness and corruption that ultimately led to the downfall of the Galactic Republic. A stickler for bureaucracy and procedure, he was renowned for stifling democracy and justice in order to serve his own political ends.

Like his unofficial paymaster, Nute Gunray, Dod was a mottled, turquoise-coloured Neimoidian from the Inner Rim planet Neimoidia. When his homeworld secured a coveted trade franchise to control commerce throughout the galaxy, Dod's people seized the opportunity to expand their sphere of influence and formed a trade organization that became the largest in the galaxy.

As their profits soared, the avaricious Neimoidians decided that the interests of their Trade Federation, rather than

CHARACTER DATA

SPECIES:	NEIMOIDIAN
HEIGHT:	1.9 METRES
HOMEWORLD:	NEIMOIDIA
AFFILIATION:	TRADE FEDERATION
WEAPON:	NONE

LOT2 32 BBY

➤ THIS IS OUTRAGEOUS!: When Queen Amidala and Senator Palpatine of Naboo came to the Senate to protest about the Trade Federation blockade of their homeworld, Lott Dod flatly denied that anything illegal had taken place.

those of their home planet itself, should be served in the Galactic Senate. Lott Dod was just the type of scheming bureaucrat to serve those profit-driven ends. Attired in lavish, purple Senatorial robes, ostentatious headgear and decorated with pretensions of diplomacy, he typified the pomposity for which his species became known.

Though at times tediously dedicated to procedural red tape, Dod was an accomplished statesman who used every political trick in the book (including outright bribery) to further his organization's petty interests. He became renowned for his political wrangling and excelled at stalling any legitimate attempts to thwart Trade Federation expansion.

POLITICAL TRICKSTER

Lott Dod's political machinations were reviled by the few genuine politicians who were still active in the Senate, yet he found many allies among his fellow Senators, among them Malastarian representative Aks Moe and several in the Chancellery itself. It was rumoured that they, like Dod, were on the Trade Federation payroll.

Despite his influence, Lott Dod had tried and failed to defeat Chancellor Valorum's controversial decision to impose heavy taxation on trade routes to outlying systems. It was a move that outraged the Trade Federation, as it had previously enjoyed the tax-free exploitation of these poorer Mid and Outer Rim star systems.

Blinded by greed, the Trade Federation Viceroy, Nute Gunray, eagerly accepted a proposal by shadowy puppet-master Darth Sidious to protest the Chancellor's decision by blockading (and later invading) the sovereign system of Naboo. This aggressive action set in motion a chain of events that led to Naboo's representatives making an impassioned plea to the Senate.

CONDEMNATION

Naboo's Senator Palpatine, and the planet's monarch, Queen Amidala, intended to stop the Trade Federation in its tracks by condemning the invasion and eliciting the sympathy of Chancellor Valorum and the Senate. It fell to Lott Dod to block their motion, first by vigorously denying the Trade Federation's actions (a blatant lie) and then by invoking Senatorial procedures to bog down the Naboo Queen's cries for justice.

The Senator from Malastare, Aks Moe, supported Lott Dod's recommendations, which involved sending a commission to Naboo to validate Palpatine's allegations, as did several of the Chancellor's advisers. This stalling tactic forced Queen Amidala to call for a Vote of No Confidence in Valorum, deposing the Supreme Chancellor.

Nonetheless, by the time a new Chancellor was nominated for election, it was too late for the Senate to intervene in the Naboo crisis, and justice was defeated. The self-satisfied Lott Dod was safe in the knowledge that he had succeeded in allowing the Trade Federation to achieve its self-serving aims – even if democracy had been derailed in the process.

"I HAD BEEN TRAINED BY THE BEST TEACHERS ON NABOO"

32 BBY LUF1

LUFTA SHIF

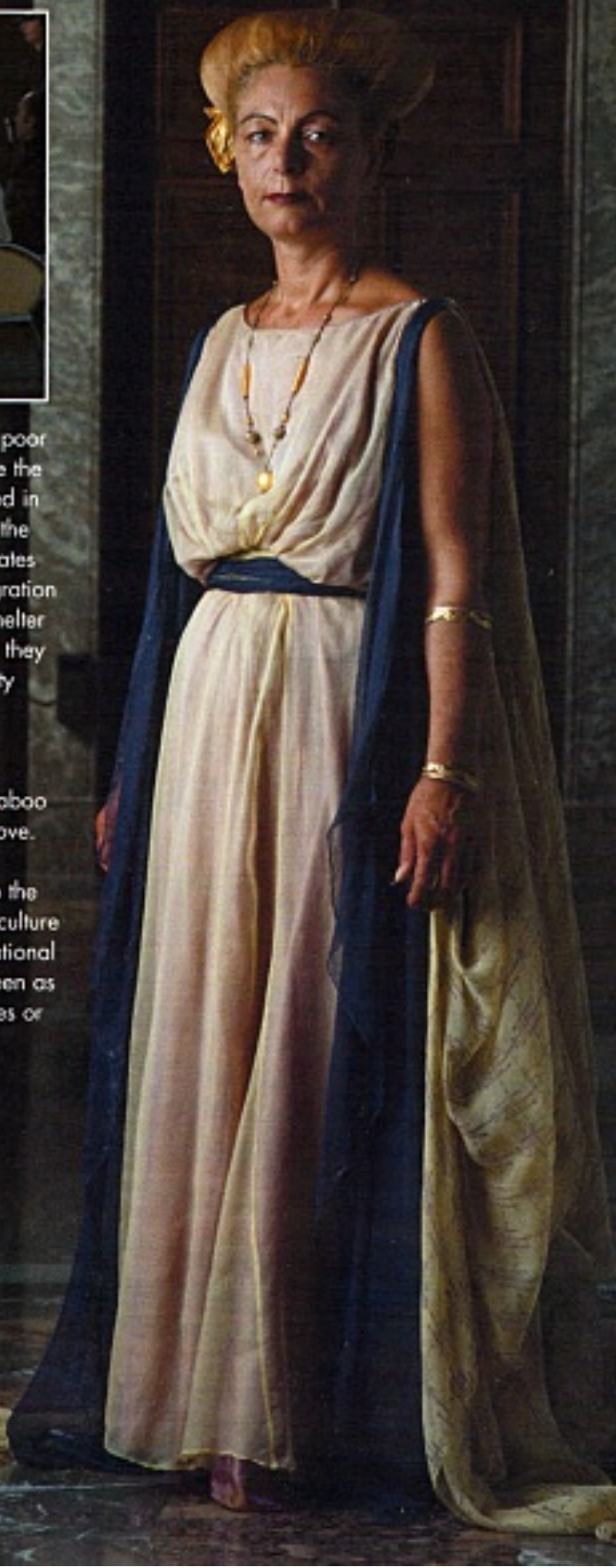
FOR THE NABOO PEOPLE, EDUCATION WAS A SERIOUS BUSINESS. IT WAS ONLY NATURAL THAT A TEACHER SHOULD HAVE A PLACE AT THE HIGHEST LEVELS OF POWER

A ROYAL ADVICE: As Education Regent, Lufta Shif sat in on all meetings of the Naboo Royal Advisory Council, regardless of the topic for discussion.

THE Naboo had learned the price to be paid for poor education from their own history. Centuries before the reign of Queen Amidala, the planet was immersed in a period of terrible internal conflict. It was a time before the establishment of the worldwide union, when numerous states vied for dominance over the others. The eventual conflagration that enveloped the planet caused the Gungans to seek shelter in the subterranean oceans and the Naboo to admit that they had to find a better way of living. The result was a society that formed the basis of modern Naboo life.

REBUILDING NABOO

The founders of the new society realized that if life on Naboo was to improve, then the Naboo themselves had to improve. Education, therefore, was at the heart of the worldwide reforms. The planetary society of Naboo devoted itself to the betterment of themselves and their environment. Art and culture became issues of the greatest importance, and the educational system that taught these subjects to young Naboo was seen as even more important. After all, these were not just hobbies or



CHARACTER DATA

SPECIES:	HUMAN
HEIGHT:	UNKNOWN
HOMEWORLD:	NABOO
AFFILIATION:	OLD REPUBLIC
VEHICLE:	NONE
WEAPON:	DETENTION

LUF2 22 BBY

pastimes. These were the last chance of a society that had almost destroyed itself. In recognition of the importance of education, a senior teacher was elected to sit on the Naboo Royal Advisory Council.

EVOLVING EDUCATION

Over the centuries, the education system on Naboo went through various reforms, with the Education Regent ever careful not to let it fall into a state of stasis. By the time Lufta Shif was elected to be Education Regent of the Naboo, she had many centuries of history to look back on and learn from. Like all the regents before her, Lufta Shif had trained and worked as a teacher. She quickly became widely admired for her ability to inspire her students, and she was soon elevated to a position in the University of Theed. After an illustrious career in the capital, she became an obvious candidate for the position of Education Regent.

HEAD TEACHER

As Regent, Lufta Shif had an almost impossibly wide portfolio. She was the ultimate authority of all educational concerns on Naboo, from the smallest village nursery to the great University of Theed itself. Obviously, with this large a sphere of responsibility, Lufta could not take a hands-on approach to all her work. Instead, she was concerned mostly with policy and large-scale reforms. She also made sure that education continued to receive its fair share of the Naboo royal budget. Amidala herself had known Lufta Shif as a teacher, and so listened to and respected her opinions. During the Trade Federation invasion, Lufta Shif proved her inspirational skills once again. She mingled with the young people in the prison camps to keep their spirits up, and she even managed to get some classes running. It was both an act of kindness to the children, who needed some return to their normal lives and routine, and an act of defiance to the Trade Federation. Lufta Shif had proven the importance and power of education.

➤ **SCHOOL UNIFORM:** Shif wore the traditional teaching robes of the Naboo, together with a necklace symbolic of her role.

A GENTLE TOUCH: The robes of the Education Regent reflected the Naboo belief that learning is best encouraged by inspiration rather than threats of violence. The robes were therefore gentle and flowing in appearance.

'YOU'RE ACTUALLY ALIVE, PESTAGE, WHICH IS RATHER RARE AMONG THE EMPEROR'S HENCHMEN'

4 ABY PES 1

SATE PESTAGE

ONE OF THE EMPEROR'S CLOSEST AND MOST LOYAL SERVANTS, SATE PESTAGE WAS JUST AS RUTHLESS AS HIS MASTER

IT is not known how Sate Pestage and the Emperor met, but Pestage obviously could not resist the power offered him by the Empire's leader. Rumours have sprung up concerning Pestage's relationship with the Emperor that suggested that he was a relative or even an early clone. However, Pestage's own performance as leader of the Empire seems to suggest that he shared no genetic relationship with his master.

COLLUDING IN CORRUPTION

When Palpatine was still the Senator for Naboo, Pestage, together with Kinman Doriana, helped develop Palpatine's plots and schemes and proved expert at covering the Senator's trail of corruption and lies. During the reign of King Veruna, Pestage was already well established in Senator Palpatine's murky underworld. In one incident, he killed a human implicated in a plot to prevent him talking to the Naboo authorities. This act aroused the suspicions of Lieutenant Panaka.

As Senator Palpatine began to plot his way into the Supreme Chancellor's chair, Sate Pestage proved invaluable in discrediting the incumbent, Finis Valorum.

During the crisis surrounding the assassination of the Trade Federation delegates on Eriadu, it was Pestage who placed information incriminating Valorum in Senator Orn Free Taa's computer. This was a vital step towards the Vote of No Confidence in Valorum made by Queen Amidala.

ENDURING SERVICE

Pestage remained loyal and useful to Palpatine and so was kept on when the Senator made the leap to Supreme Chancellor.

A LOYAL SERVANT?: Pestage's position as the Emperor's right-hand man dated back to when Palpatine was a Senator. Pestage's assistance was vital in securing Palpatine the all-important role of Supreme Chancellor.

CHARACTER DATA

SPECIES:	HUMAN
HEIGHT:	1.75 METRES
HOMEWORLD:	UNKNOWN
AFFILIATION:	EMPIRE
VEHICLE:	IMPERIAL SHUTTLES
WEAPON:	UNKNOWN

PES2 4 ABY

Pestage was rewarded for his loyalty with both power and wealth. He controlled Palpatine's diary and had a veto over who gained audience with the Chancellor. Pestage continued to help with Palpatine's underhand dealings, including those with the Separatist factions. He also served as spokesman for the Chancellor's office – for example, he gave an announcement refuting claims that the Chancellor was ill during the Separatist crisis.

JUST REWARDS

In this way, Pestage kept his position when Palpatine became Emperor. In recognition of his loyalty, Pestage was named Grand Vizier. Now, his lust for real power was finally being answered. From the beginning of his reign, the Emperor left much of the everyday running of the Empire to his right-hand man, meaning that, to a large degree, Pestage ruled the Empire.

On a more personal level, Pestage was responsible for the Emperor's welfare, organizing his diary and tasting his food in case of poison attacks. As other Imperial servants fell foul of the Emperor's displeasure and faced death or slavery, Pestage managed to remain in Palpatine's favour. He was even rewarded with a group of wealthy worlds named the Ciutric Hegemony, which brought him staggering revenue.

EMPEROR'S DEPUTY

As the Empire matured and the Rebel Alliance seemed to be on the run, especially after the Battle of Hoth, the Emperor withdrew more and more from the running of the Empire. He became far more focused on dark side studies, schemes for ending the Rebellion once and for all, and plans to bring Luke Skywalker over to the dark side. This left more power for Sate Pestage, as he stepped into areas with which the Emperor no longer concerned himself. In effect, Pestage was in charge of the Empire, although he still worked closely with the Emperor and visited him on the second Death Star shortly before its destruction.

With the death of the Emperor, the reins of the Empire lay in Sate Pestage's hands – if he had the courage, skill and conviction to grasp them.

A CHANCE OF A LIFETIME: Although loyal to the Emperor, Pestage was hungry for power in his own right. When his master died at the Battle of Endor, he was, at last, presented with the chance to become the new leader of the Empire.

4 ABY PES3

'TO HAVE COME SO FAR, TO HAVE SURVIVED SO LONG, JUST TO LOSE IT ALL'

HEIR TO THE EMPEROR

AFTER ENDOR, SATE PESTAGE HAD HIS CHANCE FOR TOTAL POWER. HE SOON SHOWED, HOWEVER, THAT HE WAS NO PALPATINE

WITH the Emperor's death at Endor, Sate Pestage was literally left filling the Imperial throne. From the Imperial throneroom on Imperial Centre, Sate Pestage attempted to provide some form of continuity of leadership to the Empire. It was not long, however, before rivals to power arose within the Imperial command. Of these, the most obvious and immediate threat was from the so-called 'Ruling Circle' – a group of Moffs and generals who wanted to oust Pestage and take over the Empire.

UNTENABLE POSITION

As Pestage fought to stay on the Emperor's throne, he began to show that he was a follower and not a leader. He possessed none of the Emperor's tactical cunning and soon fell into the hands of someone who did – Director of Imperial Intelligence Ysanne Isard. She came to Pestage in the guise of offering advice, which the hapless Imperial servant accepted. She provided him with a means to disgrace the Ruling Circle by luring the Rebels to attack the planet Brentaal IV.

Pestage did not realize until it was too late that Isard was, in fact, playing him and the Council against each other to achieve her own goal – the Imperial throne. Manipulated by Isard, Sate Pestage went along with the Brentaal IV plan. With the planet's loss, however, he saw that he had been outmanoeuvred. To make matters worse, the store of treasure and arms that he had secretly housed on Tatooine had been destroyed. Pestage started making plans for his defection to the Rebels.

➤ **FALL FROM GRACE:** With his reputation in tatters following the Empire's loss of Brentaal IV, Pestage tried to defect to the Rebels. However, once his betrayal was discovered he was captured by Ysanne Isard's forces and imprisoned.

PES4 4 ABY

On Imperial Centre, calls for Sate Pestage's removal were getting louder every day, and Pestage realized he would not survive much longer in power. He contacted the Rebel command and arranged to meet Princess Leia Organa on the planet Axxila to discuss his defection. During the meeting, he amazed the Princess by offering Coruscant to the Rebels. Leia could not turn down such an offer and agreed to let Pestage keep ten worlds and let four of his friends keep 15 among them.

A SHOCK SAVIOURS: To his great surprise, Pestage was freed from imprisonment on Ciutric by Rogue Squadron.

PRISONER

Pestage then returned to Coruscant to put his side of the deal in motion. It was soon clear that his position was far too dangerous, however, and he decided to flee. Pestage arranged for passage to Ciutric, but on arrival he was arrested and placed in jail. It seemed his attempt to escape Isard's ruthless retribution was at an end. Luckily for him, the New Republic Provisional Council decided that it would be worth their while to rescue him as they reasoned that other senior Imperials might be persuaded to defect.

END OF THE ROAD: Trapped on Ciutric, along with Rogue Squadron members, the scheming Pestage tried to persuade Krennel to join forces with him and build a new empire. Krennel, however, was unimpressed with this offer and killed Pestage in cold blood.

A commando team assisted by Rogue Squadron and Aggressor Wing raided the prison on Ciutric and successfully secured Pestage, but when they were about to escape into hyperspace, they were trapped by Imperial ships commanded by Admiral Delak Krennel. Forced to remain on Ciutric, the New Republic commandos found themselves in the strange position of having to risk their lives for one of the Emperor's henchmen.

LAST-DITCH BID FOR POWER

All the while, Sate Pestage was up to more scheming. He had decided that he was not ready to give up power just yet. He secretly contacted Admiral Krennel. While the New Republic forces managed to escape, Sate Pestage remained on Ciutric to meet Admiral Krennel. He offered the ambitious Imperial commander the chance to be his second in command, to lead Pestage's personal forces and build a new empire with his master. Krennel had other ideas. He decided that he would keep the defector's forces for himself and summarily killed Pestage.

Pestage's story does not end on Ciutric, however. It is thought that a clone of Pestage had been created during the reign of the Emperor, and remained loyal to the Emperor. The clone retreated to Byss and helped the reborn Emperor gather his forces once again. This clone was finally killed when Byss was destroyed by the Galaxy Gun superweapon.

'...THE DEBT OF HONOUR TO THE EMPIRE HAS BEEN PAID IN FULL'

9 ABY KHA5

END OF EMPIRE

PRINCESS LEIA'S MEETING WITH THE NOGHRI CALLED KHABARAKH PROVED TO BE CRUCIAL TO THE FATE OF HIS SPECIES

KHABARAKH took Leia to Honoghr to meet with the Noghri elders, but Grand Admiral Thrawn suspected Khabarakh's treachery and ordered that he be tried and punished. While attempting to help him, Leia discovered that not only did the damage to Honoghr's ecology date from the Clone Wars, rather than the time of the Rebellion, but also that the Empire had deliberately made it worse, and their attempts at decontamination were a fraud. With this information, Leia brought the Noghri across to the side of the New Republic. Khabarakh was freed, but had to hide from Grand Admiral Thrawn's forces until his safety could be guaranteed.

< A IMPERIALS ARE COMING: While Leia was forging relations with the Noghri and gathering proof of the Empire's treachery to them, the Noghri had to maintain an appearance of absolute loyalty to Grand Admiral Thrawn.

> WE DID THIS: When the Noghri related their history to Leia, the Princess had to admit to herself that the Rebels shared the blame for the pollution of their homeworld. Her subsequent investigations revealed a different truth.

KHAG 9 ABY

NEW DEAL: Although it took much discussion, the rest of the Noghri followed Khabarakh in switching their loyalty from the Empire to the Rebels. They quickly became a deadly threat to the Empire – as Grand Admiral Thrawn was to discover first-hand.

NEW LOYALTIES

Despite the danger, Khabarakh left Honoghr in order to help guard Leia and her children on Coruscant. With the assistance of Luke Skywalker, Mara Jade and Talon Karrde, Khabarakh and the other Noghri foiled an Imperial attempt to kidnap Leia and her children. Thrawn died shortly afterwards – stabbed by his own Noghri bodyguard – but the Noghri knew that Leia would never really be safe, and also that the debt they owed her for freeing them from the Empire would take a long time to settle. As such, they became her full-time bodyguards.

BACK TO THE LAND

Khabarakh returned for a while to Honoghr, but the planet's ecological balance had been destroyed by the Empire's underhand actions. When the New Republic offered to move the Noghri to a fresh homeworld, Khabarakh jumped at the chance. He had been a killer for too long. He wanted to do what his forebears had done, and become a farmer.

FOR THE TREACHERY OF THE EMPIRE AGAINST THE NOGHRI PEOPLE: Angered by the dishonour done to them by the Empire, the Noghri struck swiftly and fatally. They gained access to Thrawn's command ship and assassinated him.

'YOU'LL GET MY ADVICE... YOU WON'T BE ABLE TO AVOID IT'

29 ABY MAR 13

FAMILY AT WAR

MARA JADE HAD SPENT HER ENTIRE LIFE FIGHTING ONE ENEMY OR ANOTHER AND, 25 YEARS AFTER THE DEATH OF PALPATINE, SHE COULD STILL BE FOUND AT THE CENTRE OF EVENTS

MARA Jade Skywalker had become a mother but because of the Yuuzhan Vong invasion, she had been forced to put her maternal responsibilities to one side. She had recognized that she could protect her son best by sending him into hiding, along with other Jedi children. By focusing her energies on the Vong's defeat, Mara was caring for Ben in the best way she possibly could.

For these reasons, during the months that followed the Battle of Borealis, Mara committed herself fully to the Vong war, but it was through her partnership with Luke Skywalker that she was to have the greatest impact.

SOUNDING BOARD

Settling for a time on Mon Calamari, where the New Republic government was attempting to re-establish itself, Luke began using Mara to concentrate his thoughts. He had recognized that the time had come for the Jedi to be brought into the heart of government, and Mara was vital in helping him to sharpen his mind.

A natural cynic and sceptic, Mara was also quick to anger. In all these ways she was the opposite of Luke. For these reasons she was indispensable to him – he was constantly bouncing ideas off her, using Mara to ensure that his thinking was robust.

Alongside Luke, Mara worked behind the scenes to steer the direction of the elections for the new Chief of State. A number of the candidates were either anti-Jedi or likely to surrender to the extra-galactic invaders. Determined that such an individual should not gain power, she worked to secure the election of Cal Omas, a male human from Alderaan, who she believed was best suited to lead the Republic to defeat the Yuuzhan Vong invaders.

MAR 14 29 ABY

FACING THE ENEMY

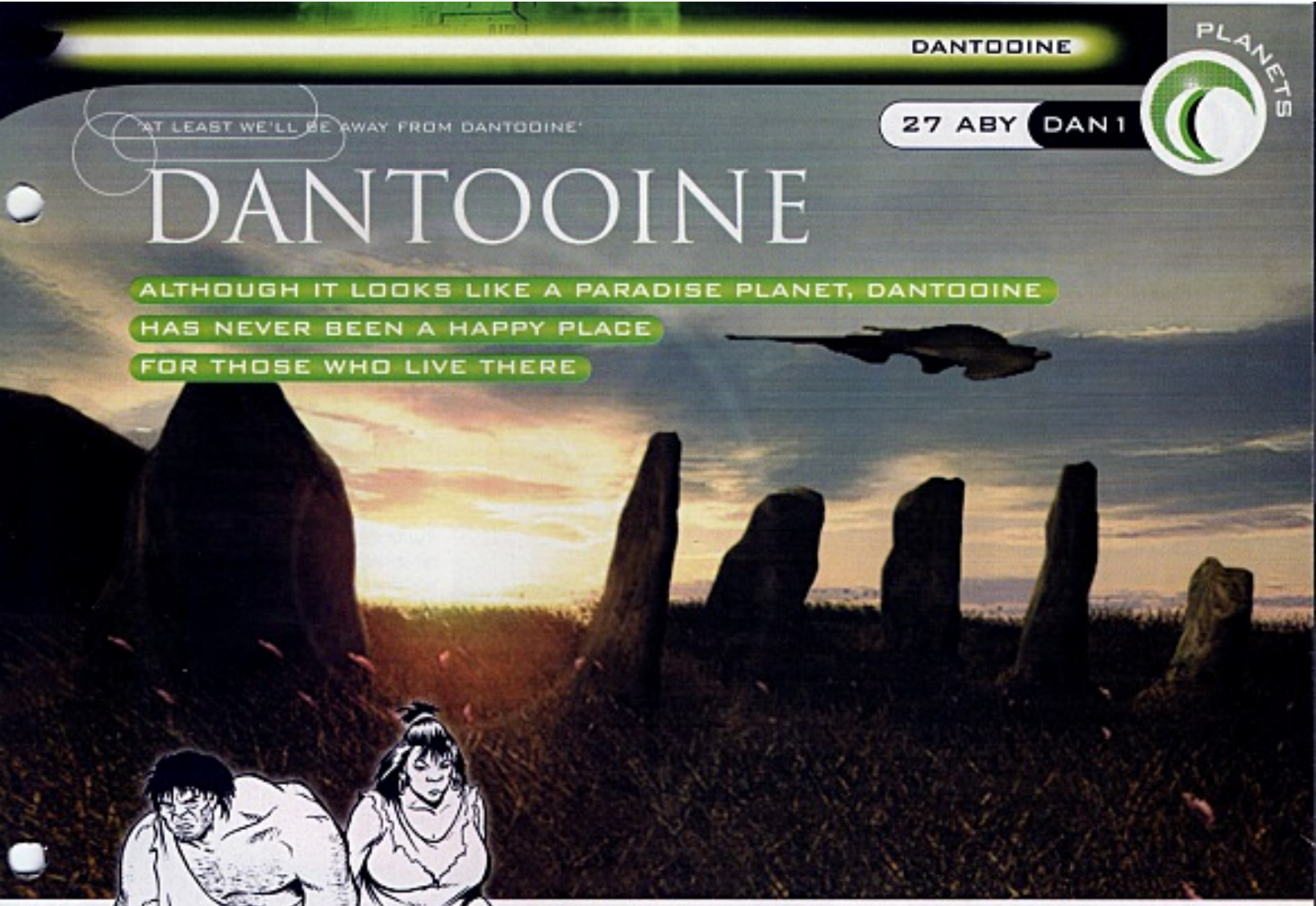
During the election, Omas – following Luke's advice – had argued for the re-establishment of the Jedi High Council. Following his victory, Mara helped Luke devise a list of appointees to this council, challenging his decisions and arguing the case for alternative names. The result was a robust body, capable of uniting the Jedi with the government of the new Galactic Alliance.

Despite the Galactic Alliance's overwhelming victory at Ebaq 9, Mara recognized that her place remained at Luke's side. For this reason, she agreed to travel with him in search of the mysterious living world of Zonama Sekot.

They eventually found the planet, which carried them through hyperspace to an orbit around Coruscant. There, Mara Jade took part in the final battle. At one point, she managed to capture Nom Anor. Her desire for revenge on the person who had almost killed both her and her child with a deadly virus was strong. She resisted, realizing that the Force had other plans for Nom Anor.

During the battle, Luke was gravely injured, and Mara Jade was terrified by the prospect of losing him. He recovered, however, and both of them saw in victory against the Yuuzhan Vong.

A NORMAL LIVING: Mara Jade found it hard to balance her duties as a mother and her role as a warrior. However, she realized the best way she could serve her son was to help rid the galaxy of the Yuuzhan Vong. Only then could they hope to live a normal life.



'AT LEAST WE'LL BE AWAY FROM DANTOOINE'

27 ABY DAN 1

DANTOOINE

ALTHOUGH IT LOOKS LIKE A PARADISE PLANET, DANTOOINE HAS NEVER BEEN A HAPPY PLACE FOR THOSE WHO LIVE THERE

A WORLD APART: An isolated world close to the Hydian Way trade route, Dantooine is a serene planet, home to a primitive form of human life named the Dantari.

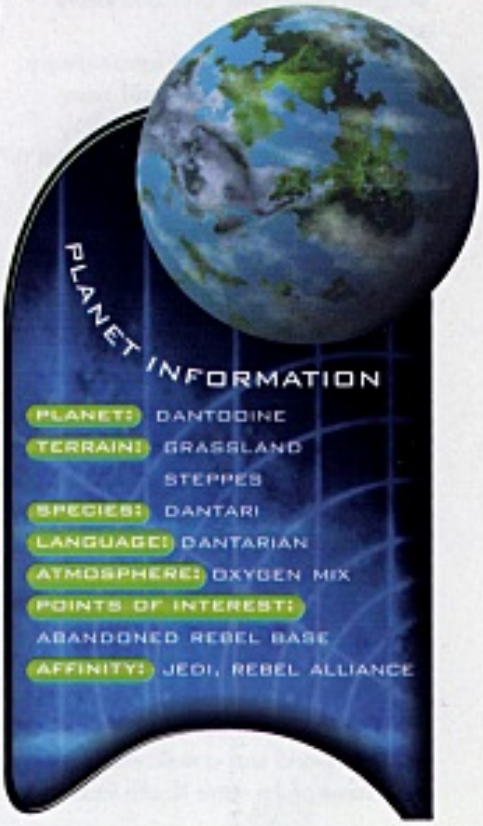
LOCATED between the Tingel Arm of the galaxy and the Imperial Remnant, Dantooine is an isolated world. For most of its history, it has escaped the notice of the rest of the galaxy, despite its proximity to the Hydian Way trade route. Those who visit Dantooine tell of its beautiful, olive-coloured plains, dotted with scented lavender grasses.

HUMAN LIFE

A sentient species of primitive human is the planet's only indigenous, intelligent life. Named the Dantari, these muscular and well-built humans live a simple, nomadic existence, living off the land in tribal groups. They have developed an advanced knowledge of the medicinal properties of the local flora and fauna, and treasure the root of the vincha plant for its incredible anaesthetic powers.

The root is prepared by chewing it into a pulp before it is applied to the wound or site of pain. Relief is usually instantaneous, as Anakin Solo discovered when treated with the root after combat with the Yuuzhan Vong.

The Dantari partake in an elaborate form of gift exchange as a way of establishing ties between individuals and tribes. Although any valuable



DAN2 27 ABY

RAGGED GLORY: The ragged ruins of the beautiful Dantooine were home to the training school of Jedi Master Vodo-Siosk. Many Padawans passed through this school.

object can be exchanged, including magic stones, carved wooden figures and weapons, the most precious and highly sought-after bartering object is the vincha root.

SCHOOL

The earliest records of Dantooine date back to about 4,000 years before the Galactic Civil War. It was then that a Jedi Master named Vodo-Siosk Baas established a training school there for Jedi Padawans. The Jedi lived, trained and studied among the ancient ruins of a long-vanished civilization. In this idyllic setting, Master Vodo trained many Padawans, teaching them the ways of the Force. However, all of his successful Jedi pupils were eclipsed by his one, dramatic failure with Exar Kun.

A human Padawan of extraordinary Force capabilities, Kun should have been the Dantooine school's most illustrious graduate. Instead, he turned to the dark side, instigating the Sith War and murdering his own Master, Vodo. The good name of Dantooine was now marred by the deeds of Exar Kun.

DARK FORCE: Despite his exceptional abilities, Exar Kun was tempted to the dark side. As a result, Kun turned on his Master Vodo and instigated the Sith War, which left a dark shadow over Dantooine for years afterwards.

REBEL HEADQUARTERS

Years later, the Jedi Academy on Dantooine was devastated by the forces of Darth Malak, an atrocity from which the inhabitants of the world never recovered. Some 4,000 years later, Rebel Alliance planners picked Dantooine out as a possible headquarters. The Alliance had a number of worlds ready to take personnel at short notice as their forces fled the attentions of the Empire.

Shortly before the Battle of Yavin, Alliance forces moved to Dantooine. The pleasant world was a welcome change from some of the more hostile locations Rebel planners had picked out before. In some ways, it was too welcoming – the Alliance lost its alert edge, allowing an Imperial tracking device to reach the base inside a cargo shipment. Having discovered the breach, the Rebels immediately evacuated the base, moving on to another, less comfortable planet.

CLOSE CALL

Dantooine narrowly avoided complete annihilation when Princess Leia chose to name it as the site of the Rebel Base. Luckily for Dantooine, and unluckily for Alderaan, Grand Moff Tarkin was impatient to try out the Empire's superweapon, the Death Star. He targeted Leia's homeworld, then later learned that the Rebels had deserted Dantooine. Once again, the planet faded from the attention of the galaxy at large.

IN THE SPOTLIGHT

It was not until 25 years later that events, once again, brought Dantooine into the spotlight. Mara Jade Skywalker, suffering from a mysterious disease of unknown origin, went to Dantooine with Anakin Solo, as her escort, to recuperate. The peaceful planet seemed the perfect place to rest, and she benefited from the quiet time she spent there.

Anakin also learned valuable lessons from his time on Dantooine, especially in his interaction with the Dantari. The peace was not to last, however, as the Yuuzhan Vong discovered the planet and Anakin had to fight against impossible odds to keep his aunt safe. It seemed the unhappy curse of Dantooine was just as powerful as ever.

LET'S GO OVER WHAT WE KNOW ABOUT DATHOMIR...

27 ABY DAT 1

DATHOMIR

A PLANET WITH A SHADOWY HISTORY, DATHOMIR HAS LONG BEEN HOME TO A STRANGE SECT

SITUATED just beyond the Mid Rim, off the Hydian Way, the Outer Rim planet of Dathomir is a world with a lower-than-standard gravity. There are three main continental landmasses and a great many smaller islands, but the majority of the surface is open ocean. The deserts, forests, swamps and jungles of Dathomir are home to many varieties of life, and some of the deadliest mysteries in our galaxy.

PASSING ON: Jedi Quinlan Vos encountered one of the last of the Kwi, descendants of the original inhabitants of Dathomir. He helped them protect the power of their Infinity Gate.

INFINITY GATE

Though known now as the home of the Nightsisters, Dathomir was once the location of an ancient artefact known as an Infinity Gate. Throughout the galaxy, there were only a few of these magnificent structures, and the one on Dathomir was the Prime Gate. Inert since the time of the Old Republic, thanks to the efforts of Jedi Quinlan Vos, the Gates were covered by massive, pyramid-shaped structures known as Star Temples. The Star Temples and their associated buildings served the dual purposes of maintaining the Gates and protecting them from unauthorized use. The protections put in place by the builders of the Infinity Gates were always deadly – everything from simple pit traps, complete with spikes, to excruciating neural disruptors and more.

PLANET INFORMATION

PLANET: DATHOMIR
TERRAIN: OCEANS, JUNGLE
SPECIES: NIGHTSISTERS, RANCORS
LANGUAGE: BASIC, PAECIAN
ATMOSPHERE: OXYGEN MIX
POINTS OF INTEREST: INFINITY GATE RUINS, SINGING MOUNTAIN CLAN VILLAGE
AFFINITY: NONE

As a final measure, if a Gate was somehow activated, the planet housing the active equipment could be collapsed into the Gate itself, along with the majority of any surrounding planets, moons – and even suns.

GALAXY TRAVELLERS

The extra-galactic race who built the Infinity Gates were the reptilian Kwa. They used the Gates to travel the universe, and they also used them as weapons. As their race degenerated for reasons no one understands, the Kwa sealed the Gates and Temples, and set guardians to protect the

DAT2 27 ABY

TEMPLE PORTAL: The entrance to the subterranean Star Temple on Dathomir was hidden in one of its walls. Intruders had to use lasers to open the portal and gain entry.

Temples – giant, burrowing, worm-like creatures with impossibly thick hides and an impressive turn of speed.

The Kwa may well have been Force-sensitive. Certainly, the species of bipedal, three-metre tall, cobalt-blue skinned lizards found by the colonists of Dathomir retained the ability to communicate with those few individuals whose psychic abilities matched their own. The Kwi, who were the degenerate descendants of the Kwa, could not speak as they once had, but possessed a collective memory of their former glory, and the importance of the sanctity of the Star Temples.

LAST POST

Their species was decimated by the Nightsisters when the witches attempted to access the secrets of the Infinity Gate. One of the last Kwi was able to communicate with Quinlan Vos and pass the role of Temple Guardian to him. The role was imprinted on Vos, which allowed the Temple to recognize him and enabled him to redirect a deadly wave effect bound for Coruscant back at the Temple on Dathomir.

LOST PEOPLE

Though a few scattered, tumbled ruins remain on Dathomir near a massive subsidence crater, the Star Temple and its Infinity Gate are no more. The Gate on Ova was lost along with the planet itself when the Nightsisters activated the gate there remotely before Vos arrived. Of the others in the galaxy, the Jedi Council discovered that they had no remaining power – the efforts of Quinlan Vos had rendered them safe.

The Nightsisters are not known for their forgiving nature. Subsequent visitors to Dathomir have found no trace of the Kwi. Whether they are in hiding or extinct, no one knows. However, Luke Skywalker encountered a larger species of semi-sentient blue lizards calling themselves the Blue Desert People. These four-metre long creatures aided Luke and his companions for a little while, before returning to their simple existence in the wilderness.

ANCIENT GUARDIAN: Giant, burrowing worms were left by the Kwa to protect the Temple from intruders. Their terrible maws could consume humanoid creatures whole, and their entire body was a rippling mass of muscles.

"YOU MUST NOT DEFY A DATHOMIR PRINCESS"

27 ABY DAT3

DATHOMIR CREATURES

FOR MANY HUNDREDS OF YEARS BEFORE THE COLLAPSE OF THE OLD REPUBLIC, DATHOMIR WAS USED AS A PLACE OF EXILE

DESPITE the fact that so many individuals and small groups have been exiled to the planet over the years, technology is still a rare thing on Dathomir. The principal reasons for this are that the planet's main culture prefers to use the Force than technology and the indigenous life is not sentient.

Dathomir was always a shunned world. The planet is full of natural dangers for the unwary traveller. Its skies are filled with flocks of saurian fliers, who attack both aerial and ground targets with deadly speed and incredible ferocity. Four grasping claws on their feet allow the winged horrors to grip their prey and tear them to pieces with their powerful jaws. Tougher victims are borne aloft by the creatures and dropped to their death – though the saurians always clean up after themselves, leaving behind only a few larger bones and a nasty stain.

MESSY EATERS

The forests and jungles are home to a breed of giant, tusked pig-rodents that hunt in packs. These human-sized creatures – nearly three metres including their tails – attack with almost feline cunning, surrounding and harrying an opponent from all sides. Carrion eaters, these beasts have a bite and befouled claws that carry sufficient bacteria to poison and kill their prey with even a slight scratch. Often, the pack will retreat after an initial attack to let the poison do its work.

The ultimate predator is the rancor, though its life cycle is now forever linked to the Nightsisters.

DAT4 27 ABY

As Luke Skywalker sensed when he visited Dathomir for the first time, the planet has a strong presence in the Force – in part because of the life it supports and, perhaps, in part to do with the influence of the long-gone Kwa. Allya, a rogue Jedi who was exiled to Dathomir, was able to tap into this energy, but her affinity to the dark side of the Force and the influence of her teachings on future generations led to Dathomir being tainted by the dark side, possibly forever.

▼PACK HUNTERS: Oversized, half-pig, half-rat creatures hunt in packs in the jungles of Dathomir. These beasts are cunning, and use tactical decisions to kill their prey.

DARK LEGACY

Allya created a matriarchal, clan-based society in which males were reduced to the level of property. Allya's female descendants were taught to use their inherited Force abilities by utilizing chanting, much like spell-casters in folk tales. The more powerful Force-witches became known as Nightsisters, and were feared even by others of their ilk.

A Dathomir legend speaks of a sickly female rancor who met a witch. The witch healed the rancor, thus creating a partnership that allowed both to prosper. Rancors are, indeed, quite intelligent, and the witches are able to 'speak' with their chosen, tamed mounts. Over the centuries, the rancors have been taught to use simple weapons, and they wear armour in battle. In times of peace, the rancors act as beasts of burden or carry their owners swiftly over the difficult terrain of Dathomir, linking the disparate clans through trade and treaty.

▼RANCOR RIDERS: The Witches of Dathomir have learned how to ride the planet's most fearsome predator, the rancor. The beasts become fiercely loyal to their mistress, fighting for them to the death.

'THE PILOT OF THAT SHIP HAS RELEASED A SPRAY OF PROTON TORPEDOES'

4 ABY ST13

GURI'S *STINGER*

THE ULTIMATE STARSHIP

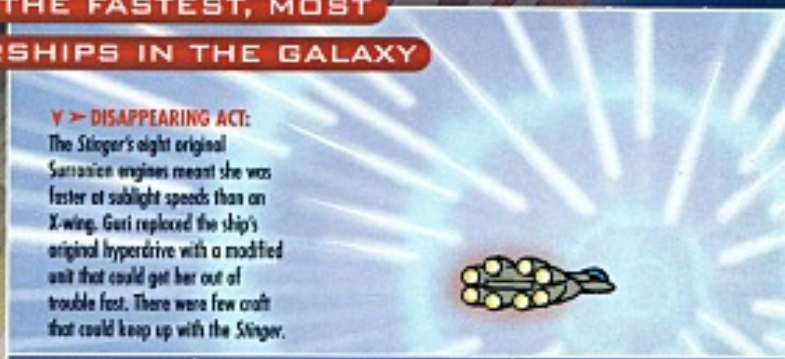
THE *STINGER* WAS MODIFIED BY HER OWNER, THE DEADLY CYBORG GURI, TO BECOME ONE OF THE FASTEST, MOST AGILE AND MOST DANGEROUS STARSHIPS IN THE GALAXY

GURI made the *Stinger* one of the most formidable starships in existence. She fitted a Corellian-built CEC H2-1 hyperdrive engine, itself modified, to replace the original, far slower engine. The eight Surronian sublight engines (four paired A2 and four paired A2.50 ion engines) were satisfactory and remained largely untouched. They were now controlled by new systems that took better advantage of the ability to adjust the engine exhausts themselves, removing the need for separate manoeuvring thrusters. The *Stinger* could outstrip most fighters, but was also capable of out-manoeuvring them. This flying insect-like agility was further enhanced by Guri's insistence on the addition of four concealed forward-facing braking thrusters.

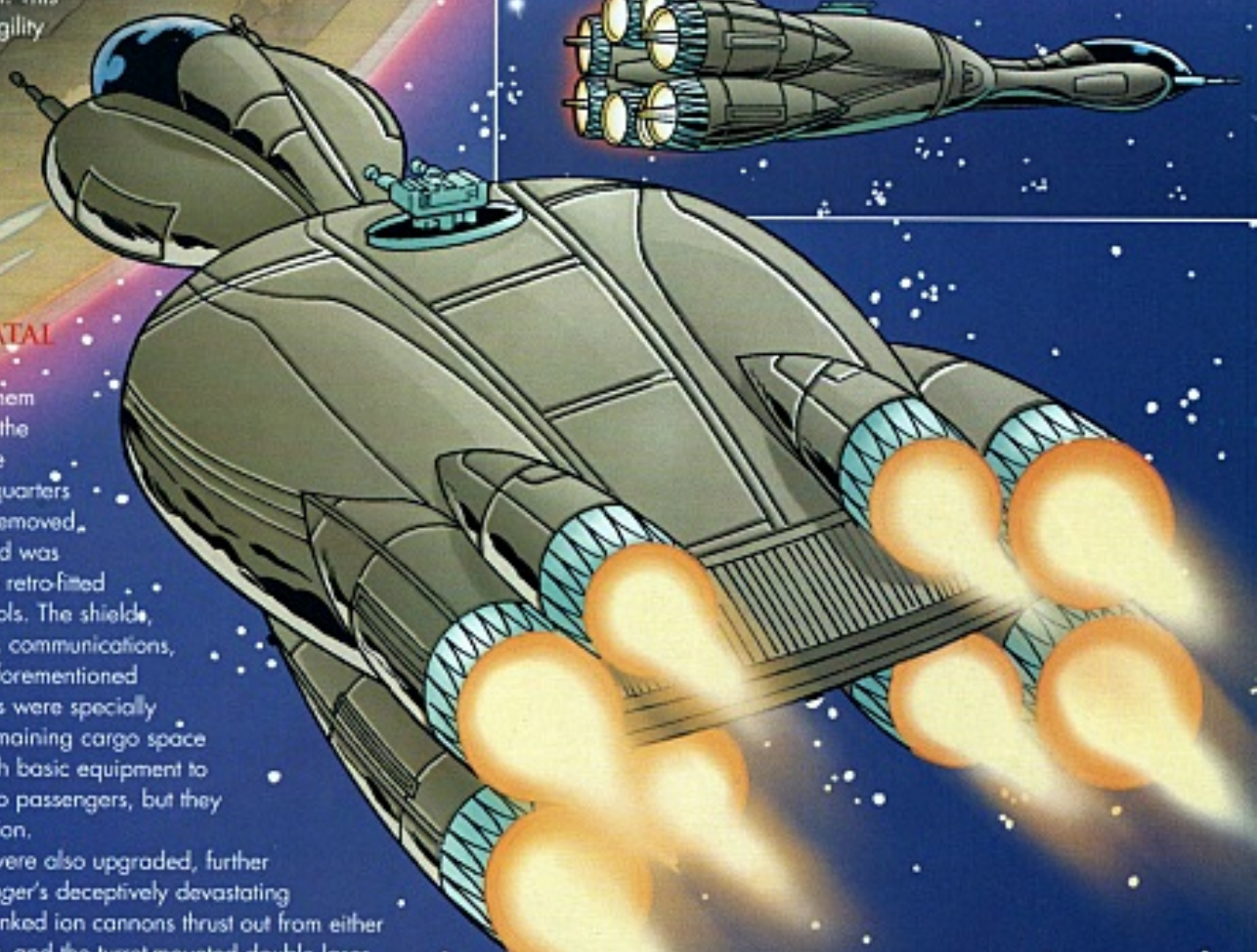
FAST AND FATAL

The modifications continued, all of them evident only from the changes inside the vessel. The crew quarters were completely removed, and the cargo hold was virtually filled with retro-fitted systems and controls. The shields, power generators, communications, sensors and the aforementioned hyperdrive systems were specially enhanced. The remaining cargo space could be fitted with basic equipment to allow for up to two passengers, but they were a rare addition.

The weapons were also upgraded, further increasing the *Stinger*'s deceptively devastating abilities. Two fire-linked ion cannons thrust out from either side of the cockpit, and the turret-mounted double laser cannons may have looked slight, but were only just under the power rating for an equivalent double heavy-laser cannon.



V > DISAPPEARING ACT: The *Stinger*'s eight original Surronian engines meant she was faster at sublight speeds than an X-wing. Guri replaced the ship's original hyperdrive with a modified unit that could get her out of trouble fast. There were few craft that could keep up with the *Stinger*.



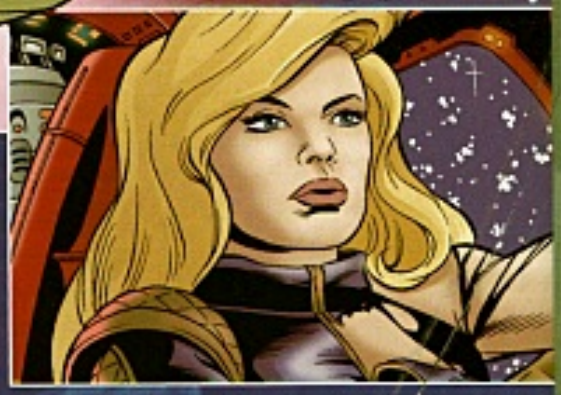
STI4 4 ABY

➤ FIREPOWER:
As well as the ship's formidable forward weapons, the *Stinger* was fitted with a double laser cannon turret that could provide a broad field of fire. The final sting was the large arsenal of proton torpedoes that the ship held. These could be fired backwards to fend off pursuing craft of any size.

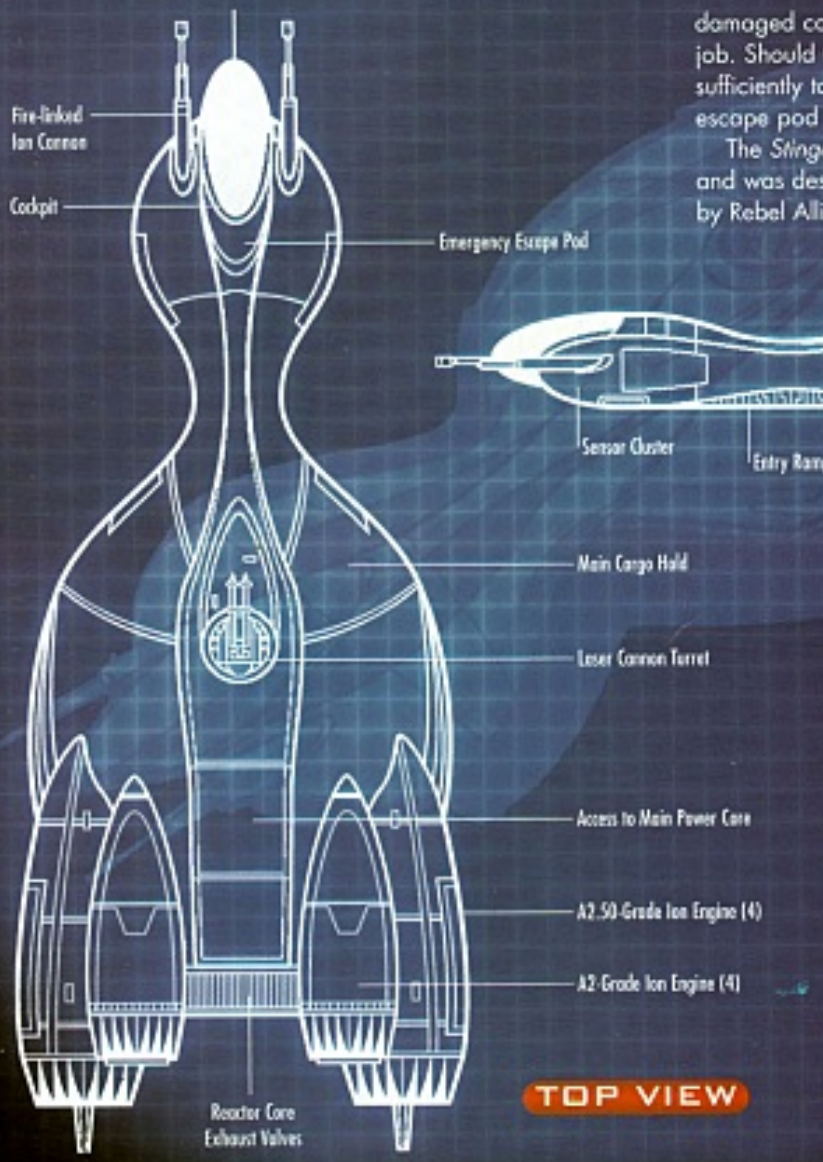
STING IN THE TAIL

Guri was aware of the need for a heightened degree of security. Anyone attempting to steal the *Stinger* would have quickly discovered if there was indeed a next life, as the vessel's reactors blew simultaneously. In combat, a very advanced computer system monitored and adapted the ship's systems according to its pilot's requirements, re-routing from damaged components and so on, leaving Guri to do her job. Should the ship have ever been damaged in space sufficiently to require it to be abandoned, there was an escape pod big enough for Guri alone.

The *Stinger* was berthed in Xizor's palace on Coruscant, and was destroyed when the palace was reduced to rubble by Rebel Alliance agents.



➤ ULTIMATE PILOT:
With her supreme processing capabilities and quick reactions, Guri was able to handle the *Stinger* without any crew. The ship's computer dealt with systems re-routing in combat.



TOP VIEW

SIDE VIEW

VEHICLE SPECIFICATION

TYPE:	MODIFIED SURRONIAN ASSAULT SHIP
LENGTH:	28 METRES
SPEED:	1150 KPH
OWNER:	GURI
AFFILIATION:	BLACK SUN

A HAMPTA SCAN

KFRONE